UC Irvine EEE Legacy What does EEE Legacy mean? Learn more >	Hi, Tony D Givargis (Logout			
MyEEE <u>Toolbox</u> ❤ Help Contact Us	Term: Winter Qtr 2019 Change Term			
CANVAS TRANSITION UPDATE EEE Legacy MessageBoard has been transitioned to a read-only archive ahead of the Spring 2019 quarter. It is still possible to create new messageboards for Winter 2019 courses and all past content remains available. It will not be possible to create new messageboards in Spring 2019 and beyond. Learn about Canvas Discussions				
<u>MyEEE > MessageBoard > CS145 > Lecture & Lab Questions</u> > Here is the set of	ne guide to use an ARDUINO as programmar Help & How-to otion & what's happening to EEE Messageboard			
♀ MessageBoard	Posts <u>User Tracking</u>			
Post a Reply				
All message boards CS145 Lecture & Lab Questions	Here is the guide to use an ARDUINO as programmar			
View: Threaded Chronological	Email me updates: Disabled Enable Manage			
Here is the guide to use an ARDUINO as programmar by <u>Tianyi Yang</u> on January 18th 2019 <i>at</i> 1:36pm Yeah Lam here to tell you if you are willing to was	Post #1 <u>Reply to post</u> <u>Delete post</u> te a little bit of your time, you can actually			

Yeah, I am here to tell you if you are willing to waste a little bit of your time, you can actually using an Arduino UNO (~\$20) as a programmar to do all of our homework instead of purchasing the ATATMEL-ICE-BASIC-ND (~\$100, expensive AF isn't it?).

I am using Windows 10 here, but the general instructions and commands are basically the same.

STEP ONE:

Download "Arduino IDE" and install it on your computer.

STEP TWO:

Now we need to program our Arduino UNO into a programmar.

First, connect your Arduino to your PC. Then open the Arduino IDE.

Choose the correct board type by checking the menu **Tools>Board:>Arduino/Genuino UNO**

Choose the correct port by checking **Tools>Ports:>COM?** (A number depends on how many usb deviices you are connecting)

Second, we can upload a sketch to turn our Arduino into an ISP Programmar.

Go to **File>Examples>ArduinoISP>ArduinoISP**. Once the sketch is open, fire the upload button away. That may take some time but you will get a working ISP Programmar at last.

STEP THREE:

Now we can connect our Arduino ISP to the breadboard. The wiring guide can be found here <u>https://www.arduino.cc/en/tutorial/arduinoISP#toc3</u>

We need to use "AVR gcc" to compile our code and upload the binary by using "avrdude". Luckily, both of the tools are included inside the Arduino IDE. However, since we need to execute them individually, we have to dig into the directories to locate these two "exe"s.

In Windows, you can find "avr-gcc.exe" and "avrdude.exe" in the directory

"...\Arduino\hardware\tools\avr\bin".

- 1. Open Powershell or whatever terminal you preferred.
- cd into that directory which contains "avr-gcc" and "avrdude" (cd 'C:\Program Files (x86)\Arduino\hardware\tools\avr\bin')
- For compiling, type in .\avr-gcc.exe -mmcu=atmega32 -o #OUTPUT_FILENAME "#SOURCECODE_PATH" (.\avr-gcc.exe -mmcu=atmega32 -o blink.elf "D:\OneDrive\2019 Spring\CS 145\HW1\avr.c")
- For uploading, type in .\avrdude.exe -p m32 -P #PORT_NUM -c avrisp -b #BAUD_RATE -C ..\etc\avrdude.conf -U flash:w:#OUTPUT_NAME (.\avrdude.exe -p m32 -P COM4 -c avrisp -b 19200 -C ..\etc\avrdude.conf -U flash:w:blink.elf)
- For switching internal or external clock, go to http://www.engbedded.com/fusecalc/ and use the Fuse Calculator to get the AVRDUDE arguments. (For the internal 1MHz clk, use the command .\avrdude.exe -p m32 -P COM4 -c avrisp -b 19200 -C
 ..\etc\avrdude.conf -U lfuse:w:0xe1:m -U hfuse:w:0x99:m) (For the external crystal @
 8MHz, use the command .\avrdude.exe -p m32 -P COM4 -c avrisp -b 19200 -C
 ..\etc\avrdude.conf -U lfuse:w:0xe1:m -U hfuse:w:0x99:m)

That's all you need if you want to use your Arduino as an ISP Programmar. Good luck

everyone :)

Edited 3 times – last edited on January 18th 2019 at 1:43pm

Re: Here is the guide to use an ARDUINO as programmar by <u>Yohana Tania Yap</u> on January 21st 2019 <i>at</i> 3:35pm	<u>Reply to post</u>	Post #2 <u>Delete post</u>
https://www.amazon.com/gp/offer-listing/B008GRTSV6/ref=dp_olp_new_mbc? ie=UTF8&condition=new		
Is this the one you have?		
Re: Re: Here is the guide to use an ARDUINO as programmar		Post #4
by <u>Tianyi Yang</u> on January 23rd 2019 <i>at</i> 4:20pm	<u>Reply to post</u>	<u>Delete post</u>
Yep. In fact, any Arduino can be programmed as a programmar.		
Re: Here is the guide to use an ARDUINO as programmar		Post #3
by John Charles Jackson III on January 23rd 2019 at 11:51am	<u>Reply to post</u>	<u>Delete post</u>
Anybody with a mac tried this yet? Or anybody else can confirm thi	s works as a g	good
substitute?		
Re: Re: Here is the guide to use an ARDUINO as programmar by <u>Tianyi Yang</u> on January 23rd 2019 <i>at</i> 4:29pm	<u>Reply to post</u>	Post #5 <u>Delete post</u>
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You ne download avrdude for uploading and probabiliy gcc-avr and av your program. The commands to type are basically the same for differences are format of path and port.	Reply to post eed to r-libc for com Mac, the only	Post #5 <u>Delete post</u> ppiling
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You ne download avrdude for uploading and probabiliy gcc-avr and av your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use	Reply to post eed to r-libc for com Mac, the only	Post #5 <u>Delete post</u> ppiling
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You ne download avrdude for uploading and probabiliy gcc-avr and av your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use <u>avr-gcc -mmcu=atmega32 -o blink.elf avr.c</u>	Reply to post eed to r-libc for com Mac, the only	Post #5 Delete post
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You ne download avrdude for uploading and probabiliy gcc-avr and avr your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use <u>avr-gcc -mmcu=atmega32 -o blink.elf avr.c</u> for compiling and	<u>Reply to post</u> eed to r -libc for com Mac, the only	Post #5 Delete post
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You need download avrdude for uploading and probability gcc-avr and avery your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use avr-gcc -mmcu=atmega32 -o blink.elf avr.c for compiling and avrdude -p m32 -P /dev/ttyS4 -c avrisp -b 19200 -U flash:w:blink.elf	Reply to post eed to r-libc for com Mac, the only	Post #5 Delete post
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You need download avrdude for uploading and probability gcc-avr and avery your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use avr-gcc -mmcu=atmega32 -o blink.elf avr.c for compiling and avrdude -p m32 -P /dev/ttyS4 -c avrisp -b 19200 -U flash:w:blink.ee for uploading (if your programmar is connect to ttyS4)	Reply to post eed to r-libc for com Mac, the only	Post #5 Delete post
Re: Re: Here is the guide to use an ARDUINO as programmar by Tianyi Yang on January 23rd 2019 at 4:29pm Oh. The very last part should also work on MacOS as well. You need download avrdude for uploading and probability gcc-avr and avery your program. The commands to type are basically the same for differences are format of path and port. (e.g. You may use avr-gcc -mmcu=atmega32 -o blink.elf avr.c for compiling and avrdude -p m32 -P /dev/ttyS4 -c avrisp -b 19200 -U flash:w:blink.elf for uploading (if your programmar is connect to ttyS4) Edited 2 times - last edited on January 23rd 2019 at 4:30pm	<u>Reply to post</u> eed to r -libc for com Mac, the only	Post #5 Delete post

by <u>Yohana Tania Yap</u> on February 8th 2019 at 1:36pm

Reply to post Delete post

How did you complie for multiple header files? Did you create a makefile?

 Re: Re: Here is the guide to use an ARDUINO as programmar
 Post #7

 by Tianyi Yang on March 8th 2019 at 11:25pm
 Reply to post
 Delete post

 You can definitely make a Makefile.
 For me, I just run something like this in Powershell:
 .

 .\avr-gcc.exe -mmcu=atmega32 -o YOUR_OUTPUT_NAME.elf "......\avr.c" "......\keypad.c"
 ".....\lcd.c" ".....\player.c" ".....\main.c"

 Sorry for the late reply, I just cannot receive any notification from this messageboard :(

Post a Reply

Return to Top

Need help? Email us, check our help docs, or call us at **(949)** 824-2222.

EEE	Help	Policies
<u>Accessibility</u>	<u>Contact Us</u> or call 949-824-2222	Computer & Network Use Policy
<u>About Us</u>	Help Documentation	Code of Student Conduct
<u>eTech</u>		FERPA • Privacy
	Keep up with EEE	
	<u>@ucieee on Twitter</u> 🕊	
	Facebook f	

Copyright © 1995-2019 The Regents of the University of California. All rights reserved.



Learn more about the transition to UCI Canvas >